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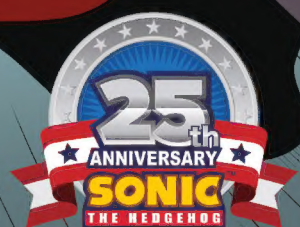
SONIC™

THE HEDGEHOG

GENESIS
OF A HERO
3
— OF FOUR —



SONIC THE HEDGEHOG | 290



Welcome to Sonic's comic book adventures—a world unique & beyond what you know from the SEGA games! Where Sonic and his friends work to save the world from the forces of evil!



**CHARACTER
= SELECT =**

SONIC™

THE HEDGEHOG

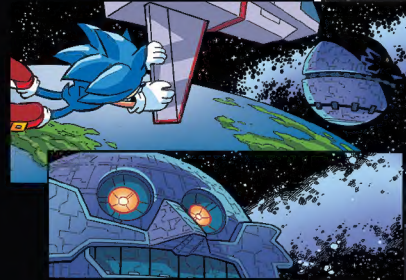
THE STORY SO FAR...



Twenty-five years ago, a super-fast hero took the video game market—and the world—by storm! As Sonic the Hedgehog turns the big “Two-Five,” we blast to the past for some Classic Adventures!



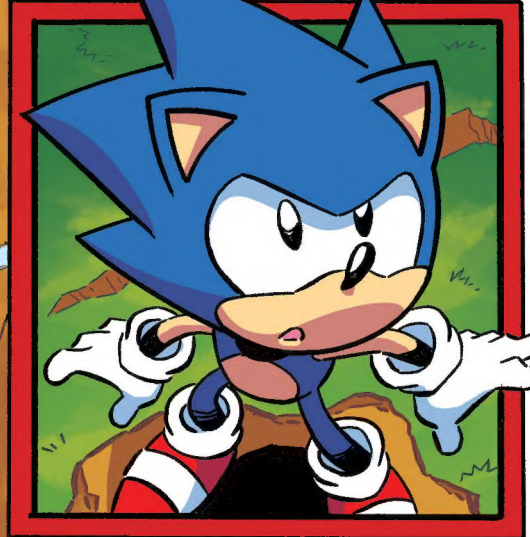
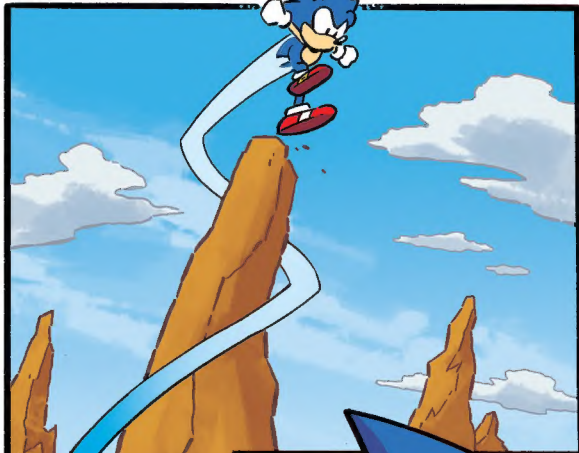
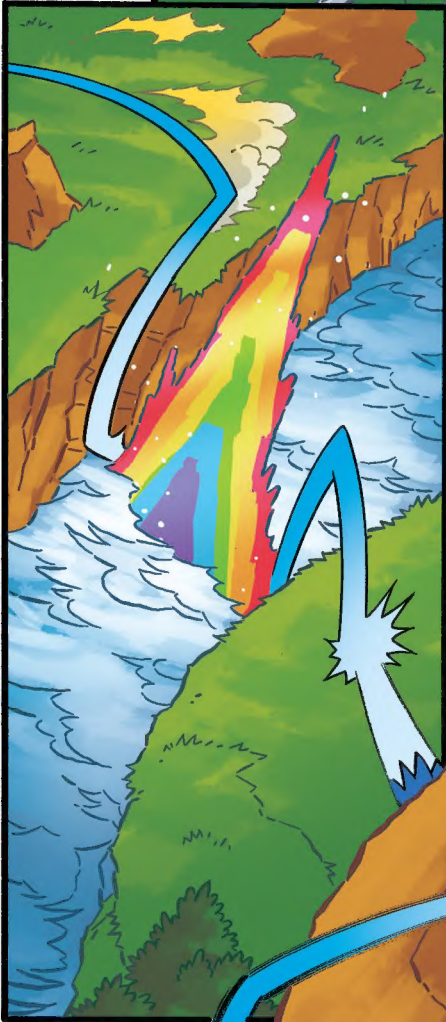
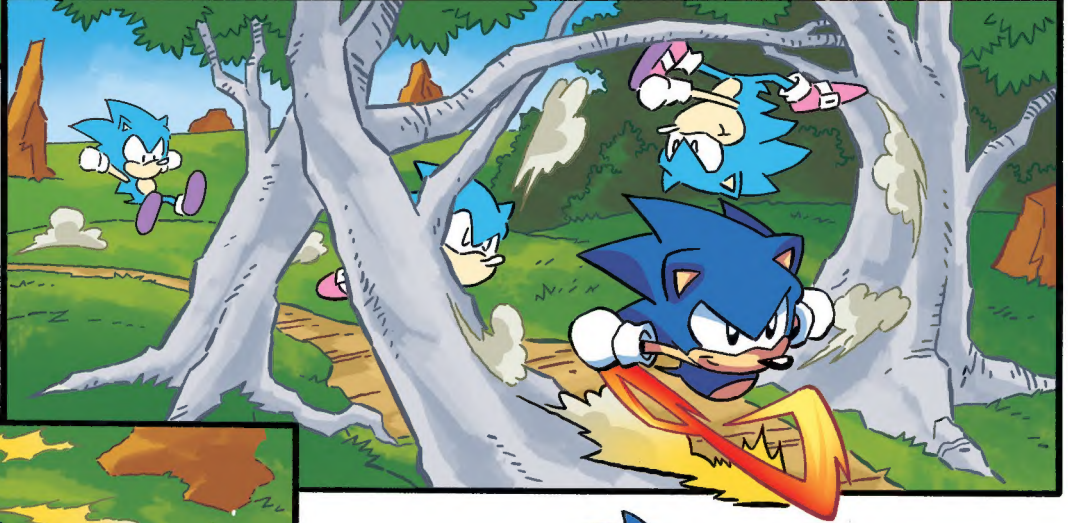
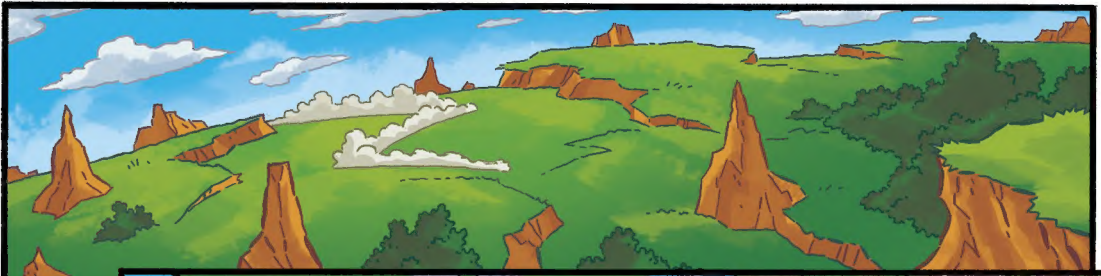
With Dr. Eggman's defeat and the apparent destruction of the Death Egg, the Kingdom of Acorn was saved! Sonic resumed his wandering ways, traveling the world and seeing its many marvels!

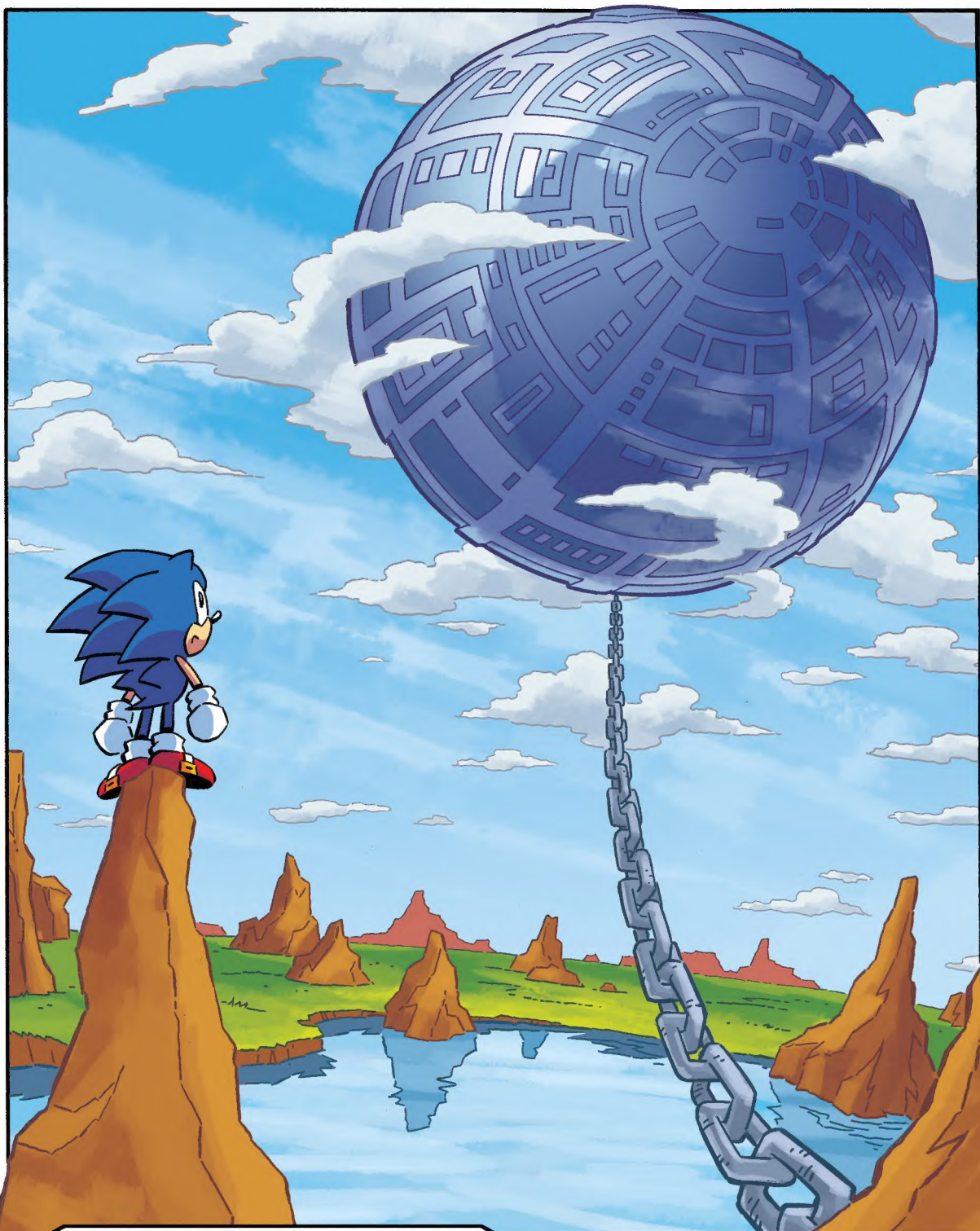


We join him now as he races towards Never Lake, and the rare wonder it hosts...



SONIC THE HEDGEHOG (ISSN 10705090), No. 290, February, 2017. Published monthly by Archie Comic Publications, Inc., 629 Fifth Avenue, Suite 100, Pelham, NY 10803-1242. Jon Goldwater, Publisher/Co-CEO, Nancy Silberkleit, Co-CEO, Mike Pellerito, President, Victor Gorelick, Co-President. Single copies \$3.99. Subscription rate: \$47.99 for 12 issues. All Canadian orders payable in U.S. funds. ©SEGA. All rights reserved. SEGA is registered in the US Patent and Trademark Office. SEGA, the SEGA logo, SONIC THE HEDGEHOG, SONIC UNIVERSE and SONIC BOOM™ are either registered trademarks or trademarks of SEGA Holdings Co., Ltd. or its affiliates. The product is manufactured under license from Sega of America, Inc., 250 East Olive Avenue, Ste 200, Burbank, CA 91502 www.sega.com. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Periodicals postage paid at the post office at Mamaroneck, New York and at additional mailing offices. Title registered in U.S. patent office. POSTMASTER, send address changes to SONIC THE HEDGEHOG, c/o Archie Comic Publications, Inc., 629 Fifth Avenue, Suite 100, Pelham, NY 10803-1242. Printed in USA.

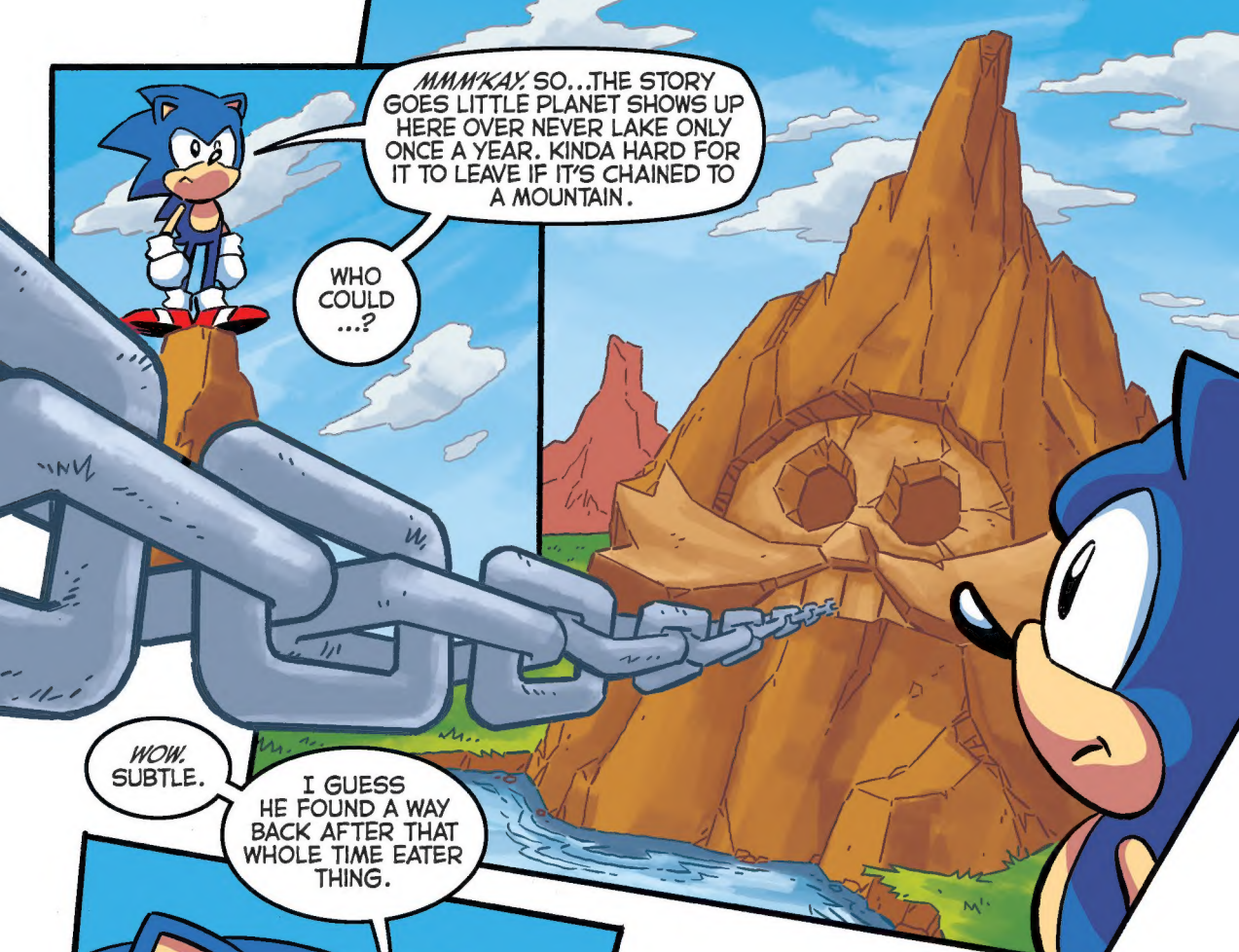




GENESIS OF A HERO

Part Three: SONIC'S CEASE & DESIST

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SPECIAL THANKS TO: SANDRA JO AND MAI KIYOTAKI AT SEGA LICENSING



MMM'KAY, SO...THE STORY GOES LITTLE PLANET SHOWS UP HERE OVER NEVER LAKE ONLY ONCE A YEAR. KINDA HARD FOR IT TO LEAVE IF IT'S CHAINED TO A MOUNTAIN.

WHO COULD ...?

WOW. SUBTLE.

I GUESS HE FOUND A WAY BACK AFTER THAT WHOLE TIME EATER THING.

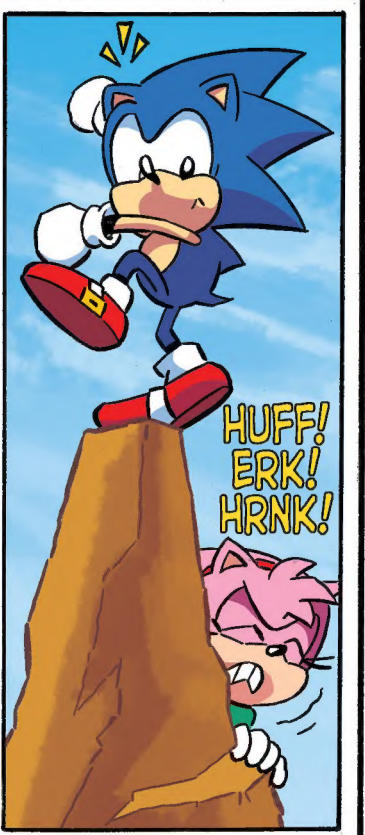


I WISH I REMEMBERED MORE OF THAT ADVENTURE. I FEEL LIKE I'M FORGETTING A HECK OF A PARTY.

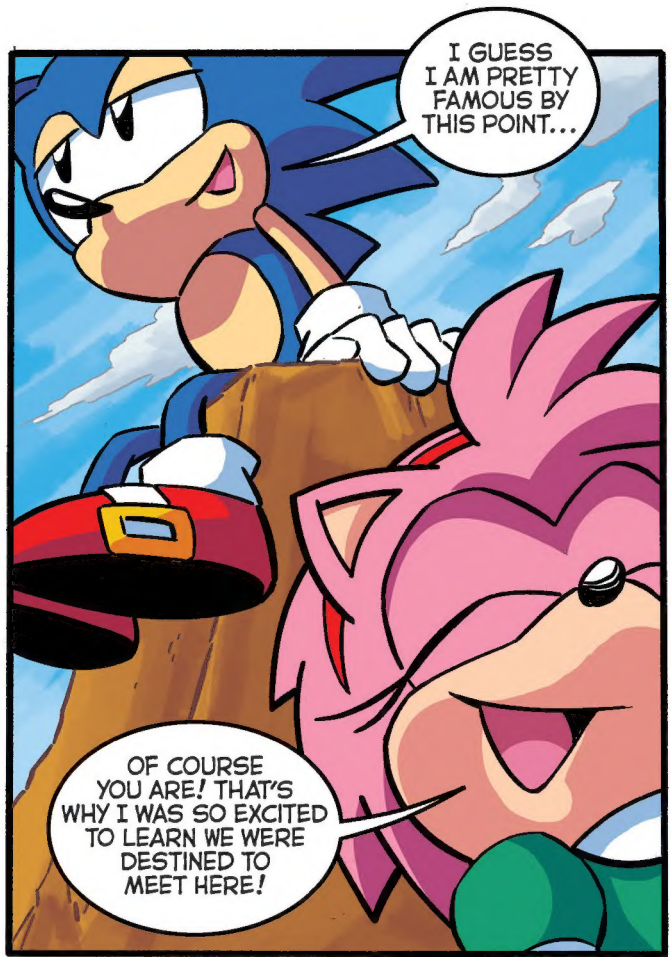


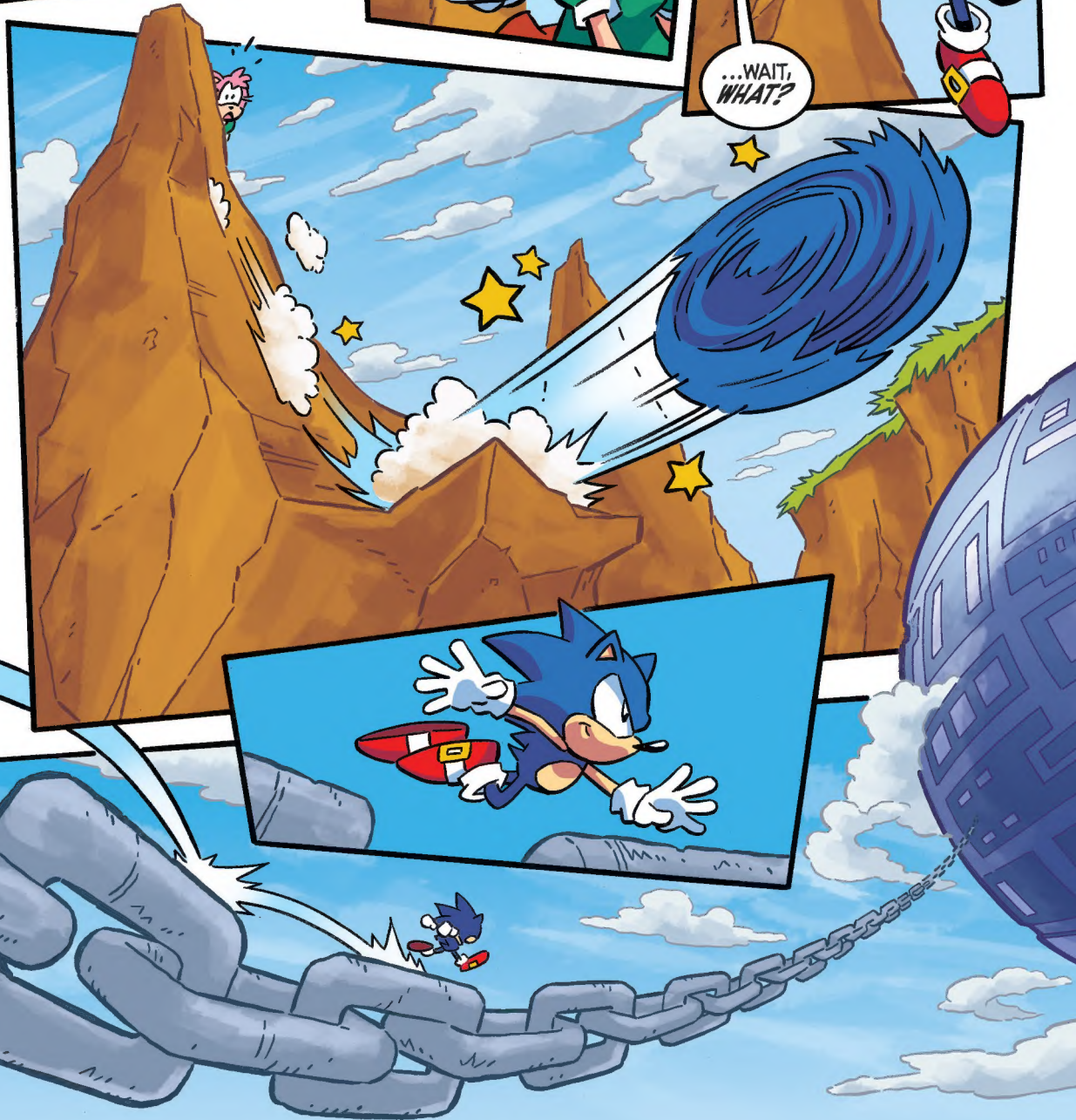
WAIT!

OH, WELL! TIME TO KICK SOME EGG-PANTS!



HUFF!
ERK!
HRNK!



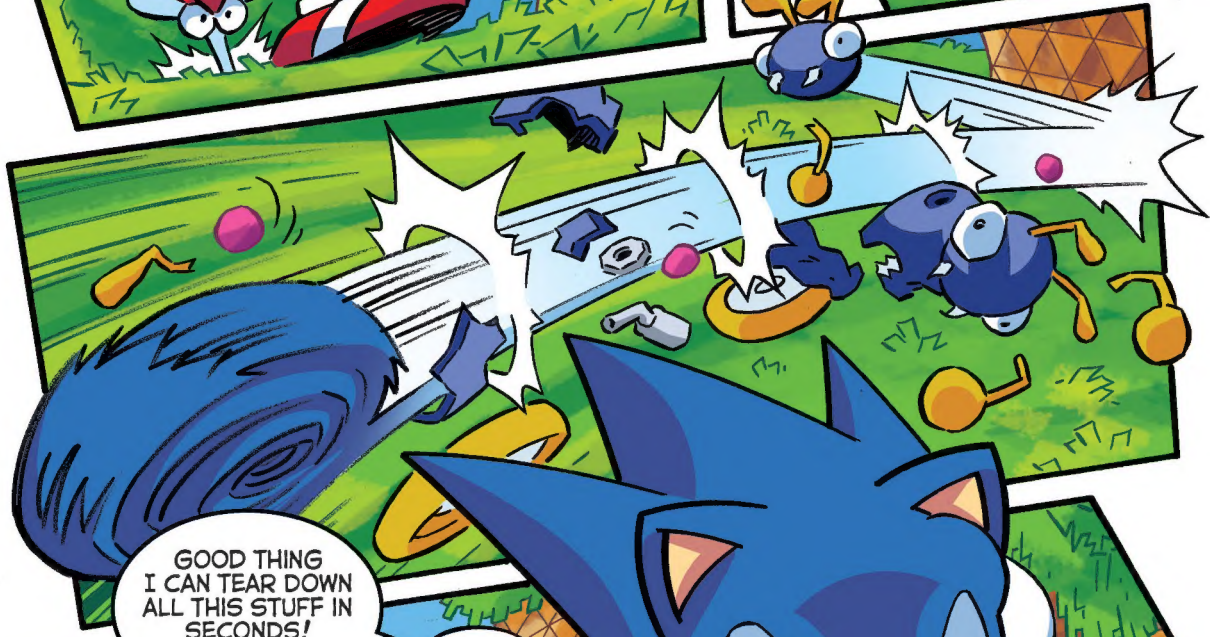




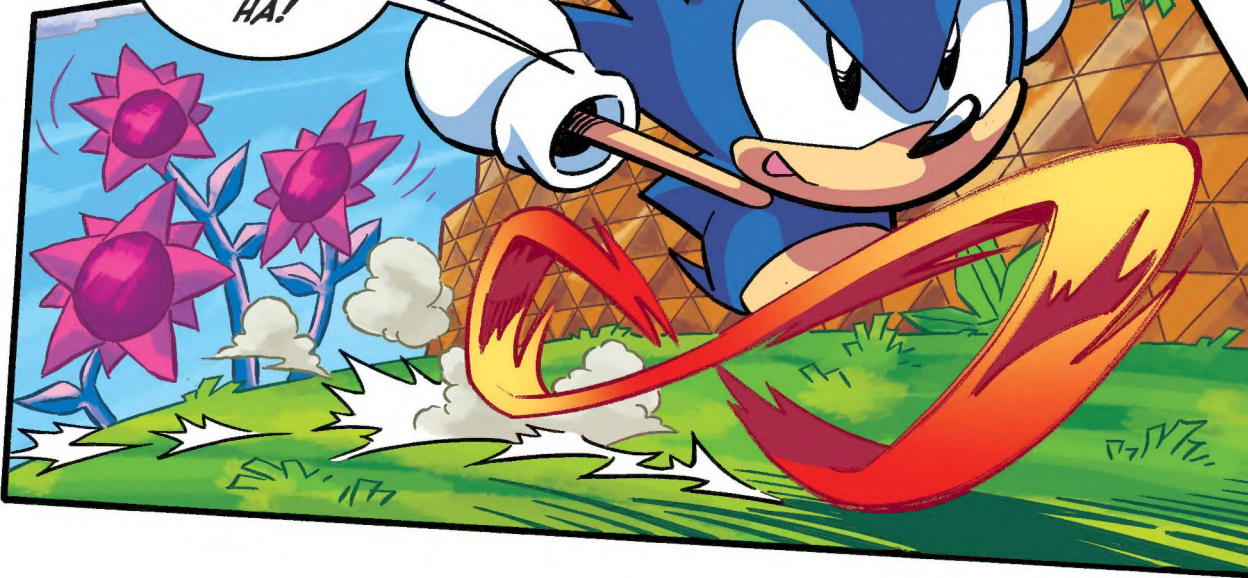
OKAY, I DIDN'T BLOW UP THE DEATH EGG THAT LONG AGO. HOW DID THE DOC MANAGE TO BUILD UP SO MUCH STUFF ON HERE?



IT'S LIKE HE'S ALREADY BEEN HERE FOR YEARS!



GOOD THING I CAN TEAR DOWN ALL THIS STUFF IN SECONDS!
HA!



WHAT DO YOU MEAN, YOU'RE "BEHIND SCHEDULE," SNIVELY?!

REPAIR WORK WOULD BE GOING MUCH FASTER IF OUR FORCES WEREN'T SPLIT BETWEEN THE DEATH EGG AND THAT FRIVOLOUS AMUSEMENT PARK OF YOURS!

I TOLD YOU! CARNIVAL NIGHT IS TACTICALLY IMPORTANT!

SIGH OF COURSE IT IS, SIR. I'LL DO WHAT I CAN. BUT BETWEEN THE LIMITED SUPPLIES AND THE NATIVE ASKING QUESTIONS--

AW, THAT'S SWEET! LONG-DISTANCE RELATIONSHIPS CAN BE TOUGH, BUT I'M SURE YOU TWO WILL WORK IT OUT.

YOU AGAIN?! THINK YOU CAN STOP MY PLANS THIS TIME, YOU ARROGANT URCHIN?!

UH...

WELL, THINK AGAIN! THE POWER OF THE FABLED TIME STONES WILL BE MINE! AND ONCE I REWRITE HISTORY, ALL THE MINOR SETBACKS YOU DEALT ME WON'T JUST BE HISTORY--THEY WON'T BE AT ALL!

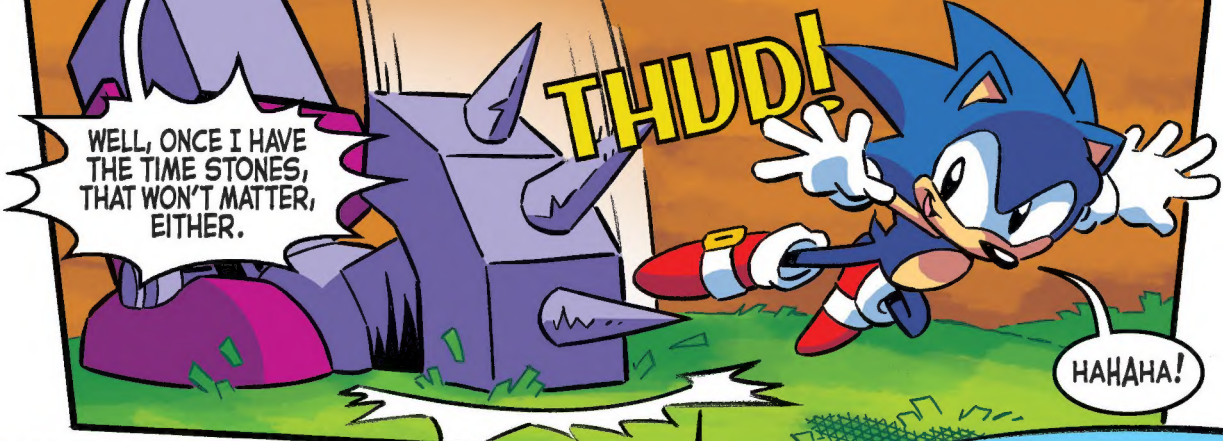
...YOU WERE HERE COMPLETELY BY ACCIDENT.

AND I JUST SPILLED MY PLAN TO YOU.

WELL, PHOOEY!

YUP!

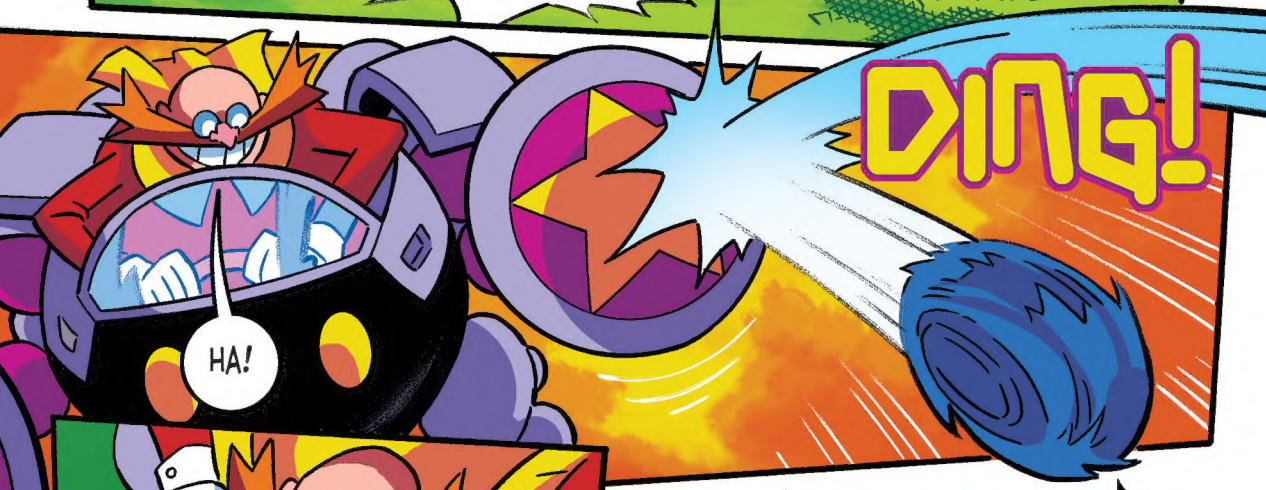
ALSO, YUP!



WELL, ONCE I HAVE THE TIME STONES, THAT WON'T MATTER, EITHER.

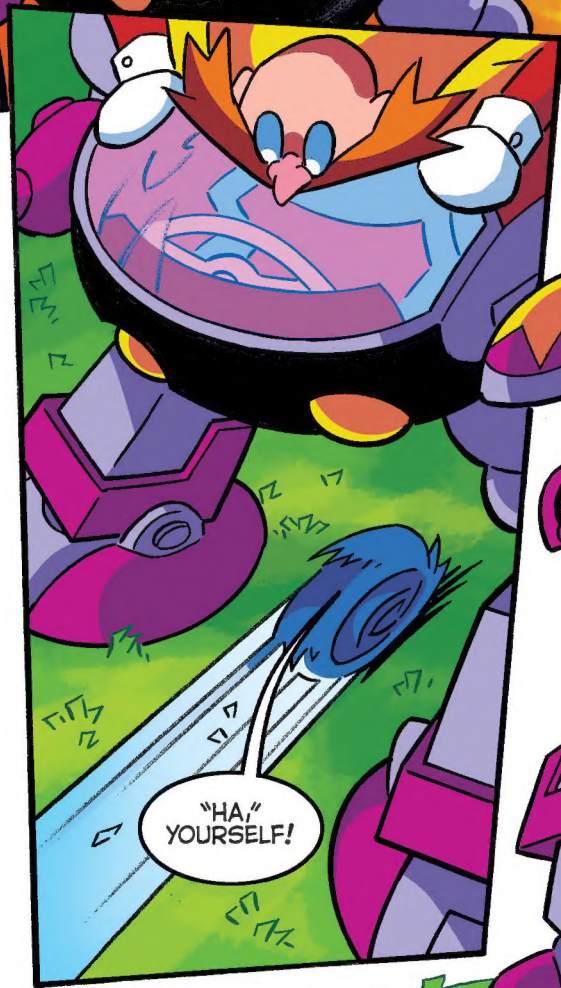
THUD!

HAHAHA!

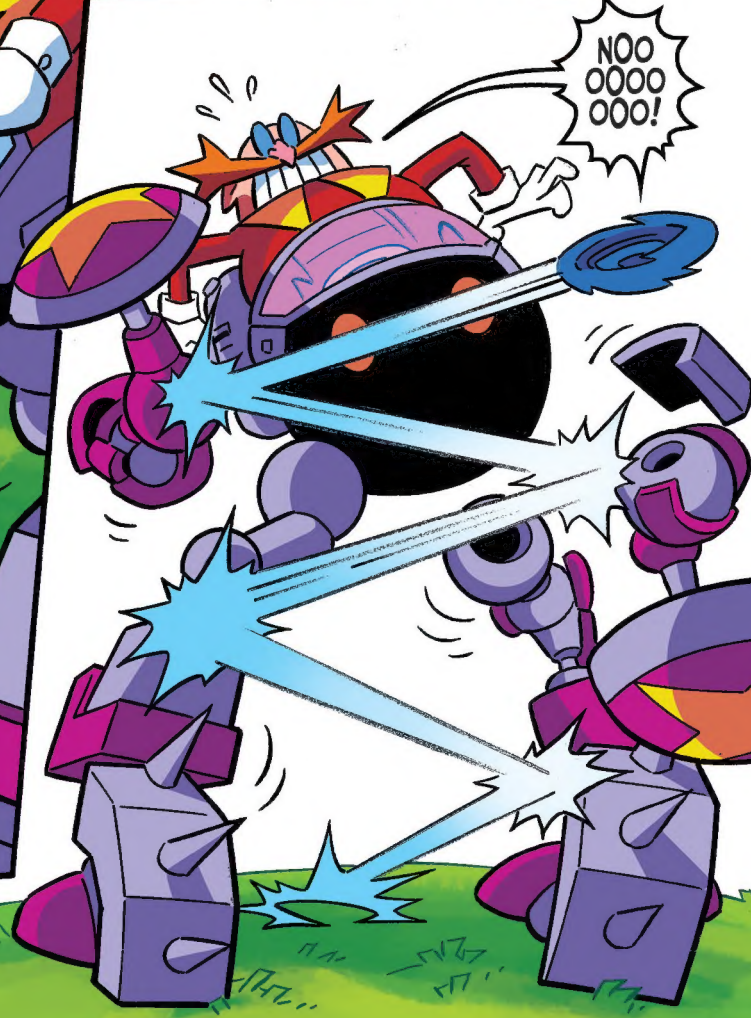


HA!

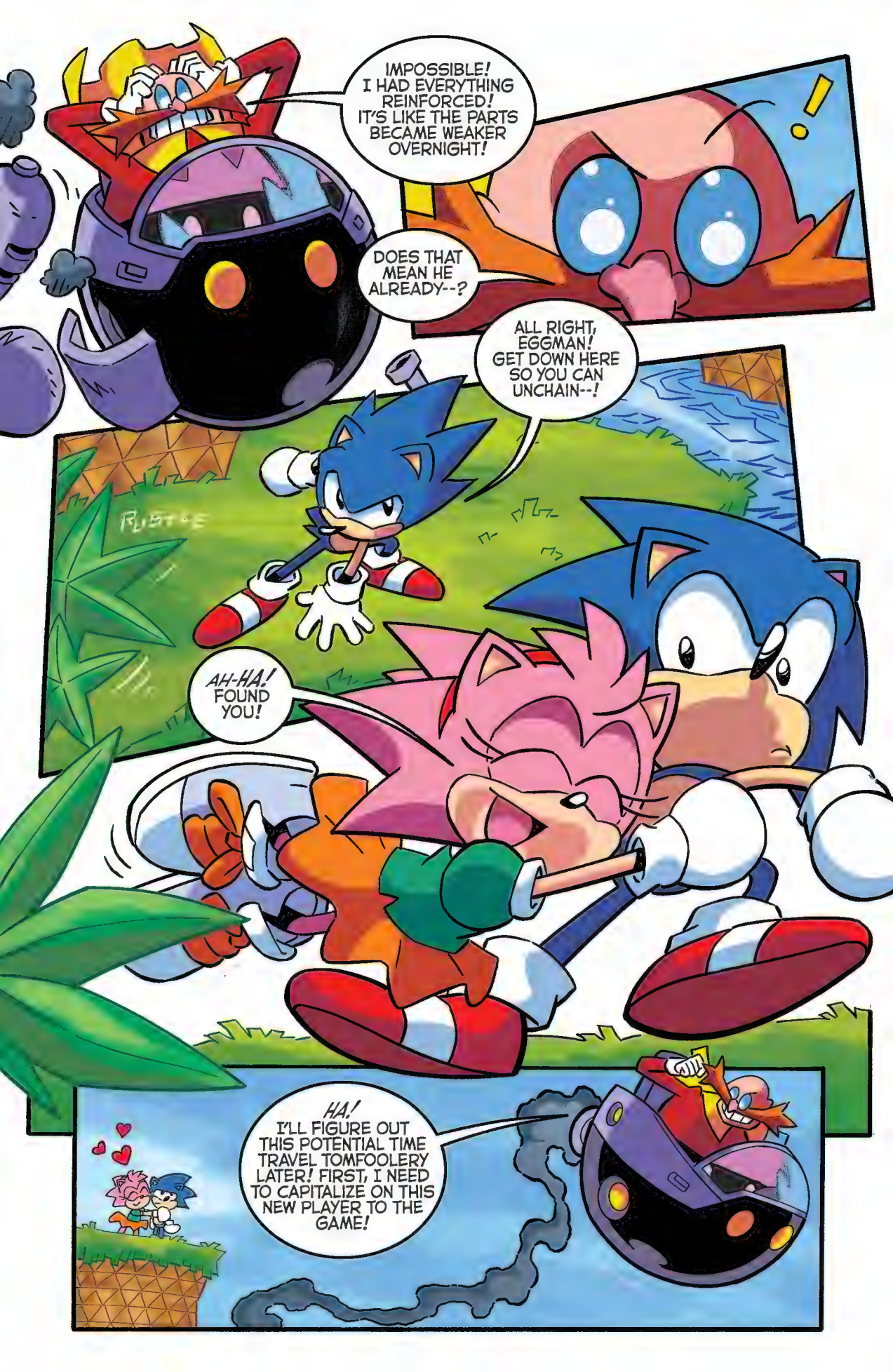
DING!



"HA," YOURSELF!



NOO
OOOO
OOO!



IMPOSSIBLE!
I HAD EVERYTHING
REINFORCED!
IT'S LIKE THE PARTS
BECAME WEAKER
OVERNIGHT!

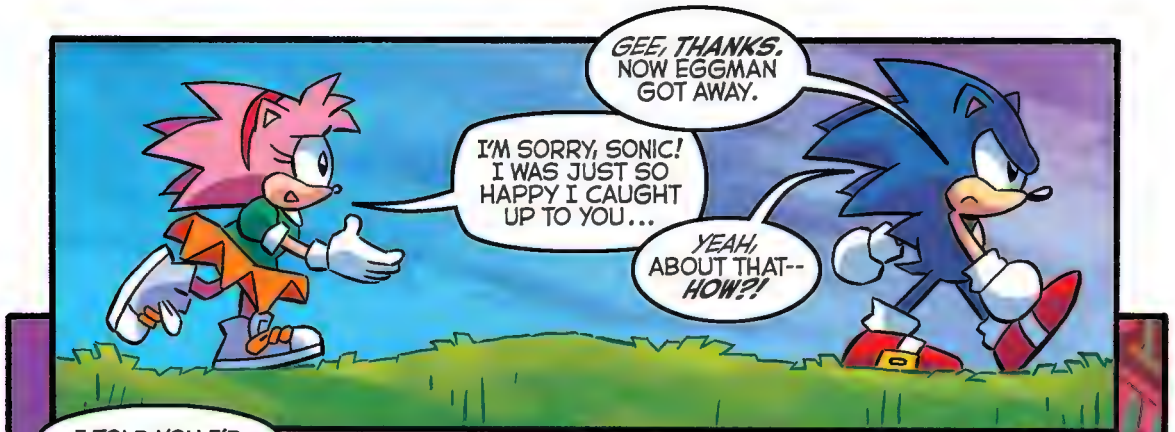
DOES THAT
MEAN HE
ALREADY--?

ALL RIGHT,
EGGMAN!
GET DOWN HERE
SO YOU CAN
UNCHAIN--!

AH-HA!
FOUND
YOU!

HA!
I'LL FIGURE OUT
THIS POTENTIAL TIME
TRAVEL TOMFOOLERY
LATER! FIRST, I NEED
TO CAPITALIZE ON THIS
NEW PLAYER TO THE
GAME!





GEE, THANKS.
NOW EGGMAN
GOT AWAY.

I'M SORRY, SONIC!
I WAS JUST SO
HAPPY I CAUGHT
UP TO YOU...

YEAH,
ABOUT THAT--
HOW?!



I TOLD YOU I'D
FOLLOW YOU WHERE
EVER YOU WENT!
I MAY NOT BE AS
FAST AS YOU, BUT
I'M TEN TIMES AS
DETERMINED!

THAT'S
... PRETTY
IMPRESSIONABLE,
HONESTLY.

AND
A LITTLE
CREEPY,
BUT
WHATEVS.



ALL THE SAME--YOU
REALLY OUGHT TO GO
HOME. EGGMAN CAN
BE DANGEROUS, AND
I DON'T HAVE TIME
TO BABYSIT YOU.

BUT WE WERE
DESTINED TO
MEET--!



YEAH, AND
WE'VE MET. THE
MOMENT'S COME
AND GONE--AND
SO SHOULD
YOU.

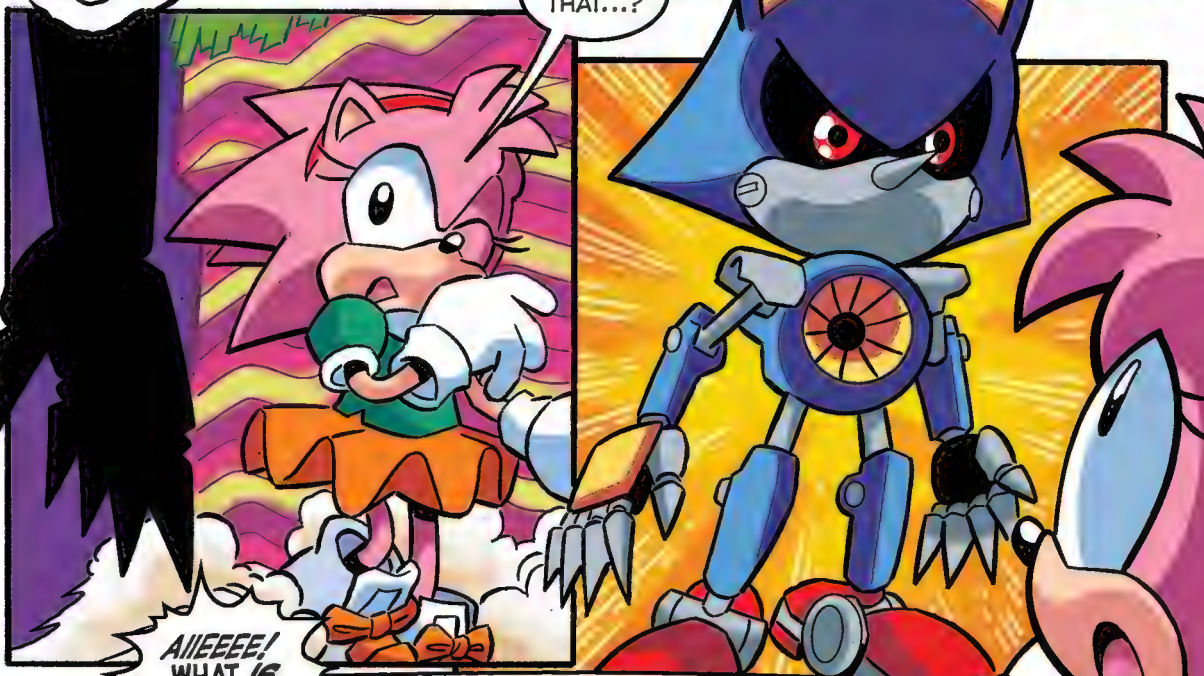
BUT
I'M NOT
AFRAID!



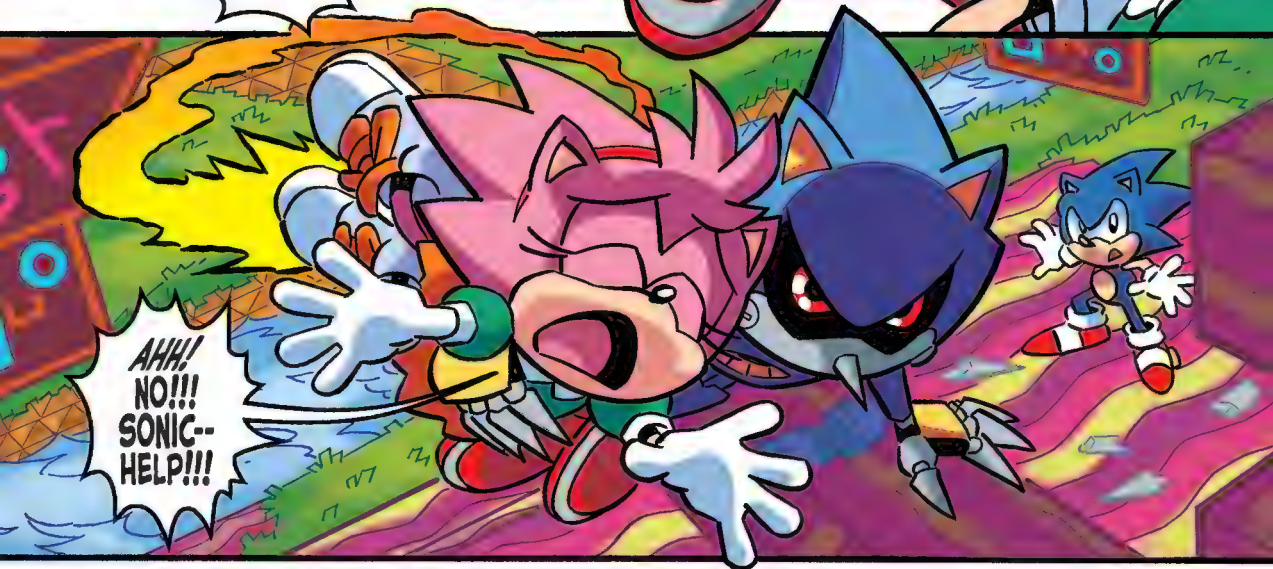
IF YOU'RE
AROUND,
I KNOW
NOTHING
BAD WILL
HAPPEN.



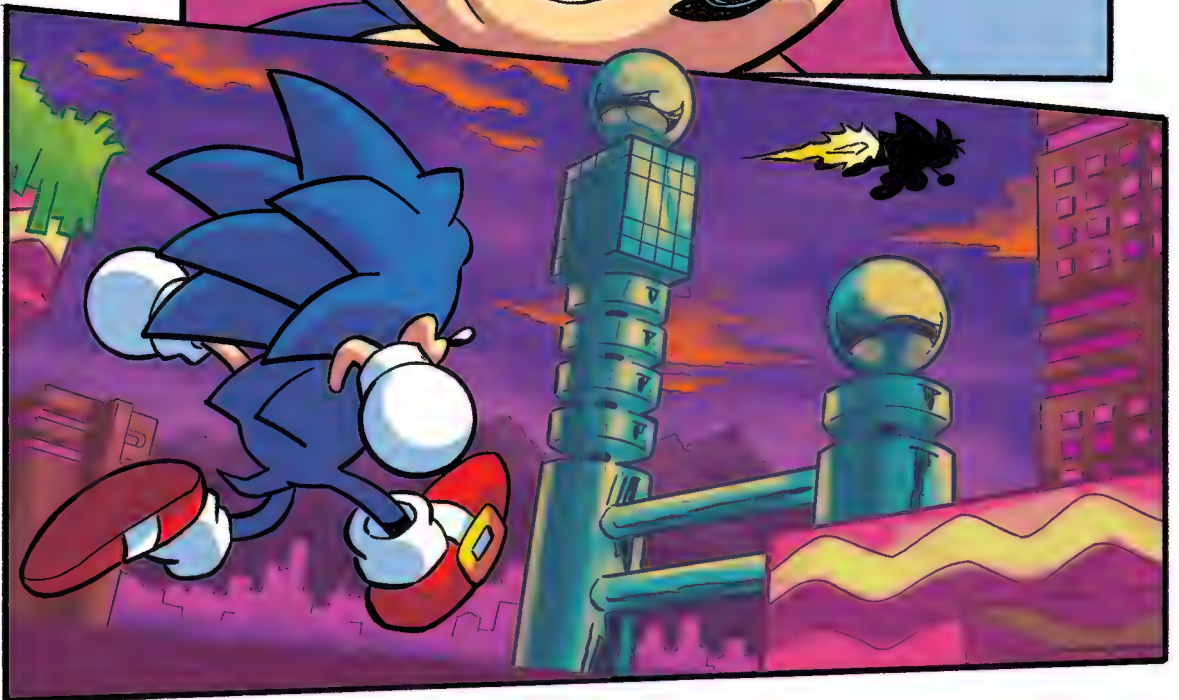
WHAT WAS THAT...?

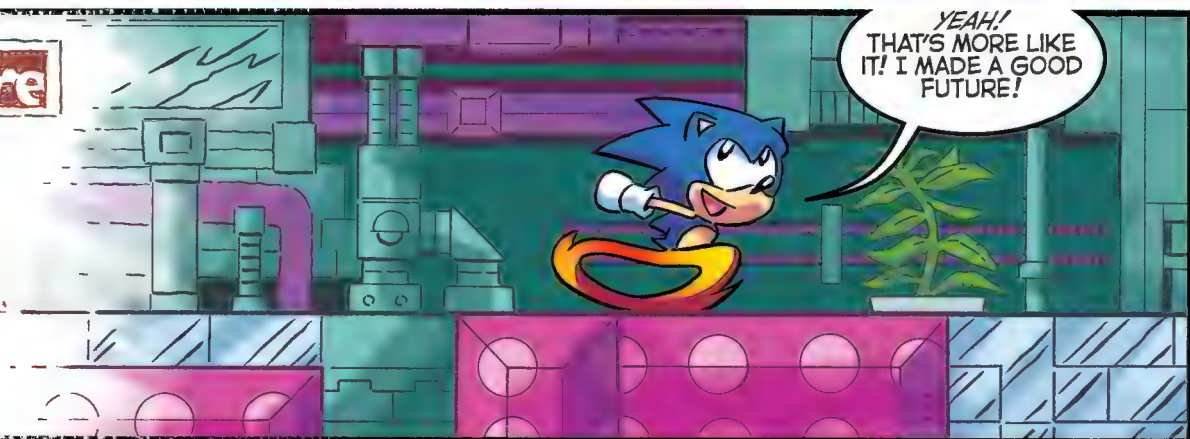
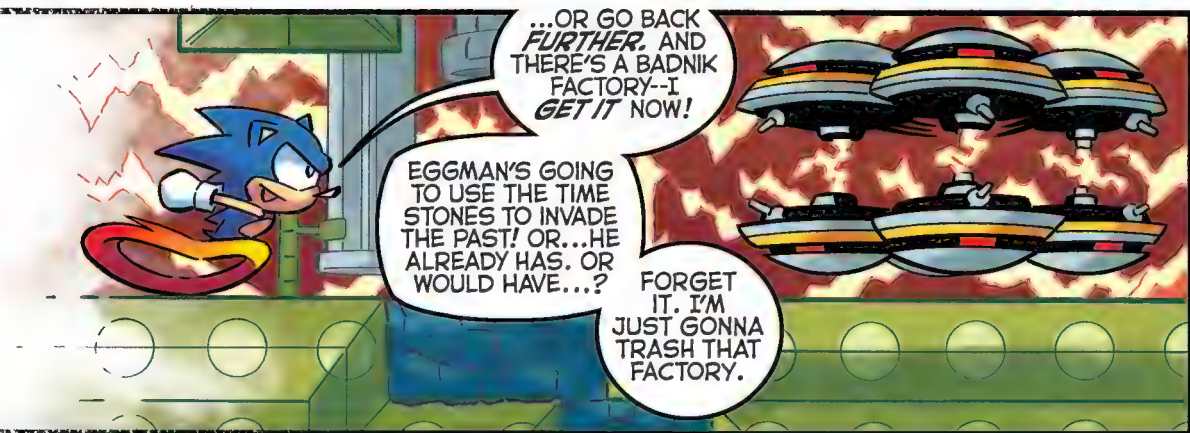
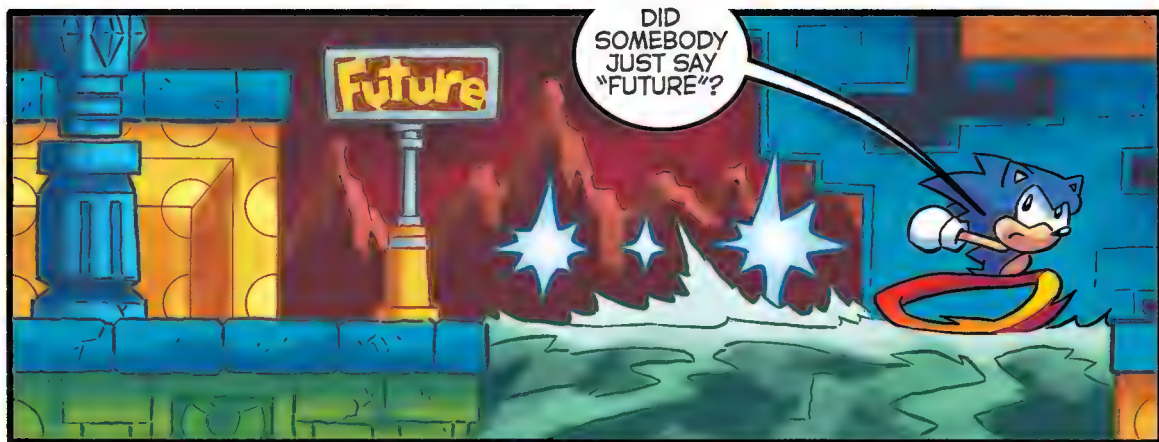


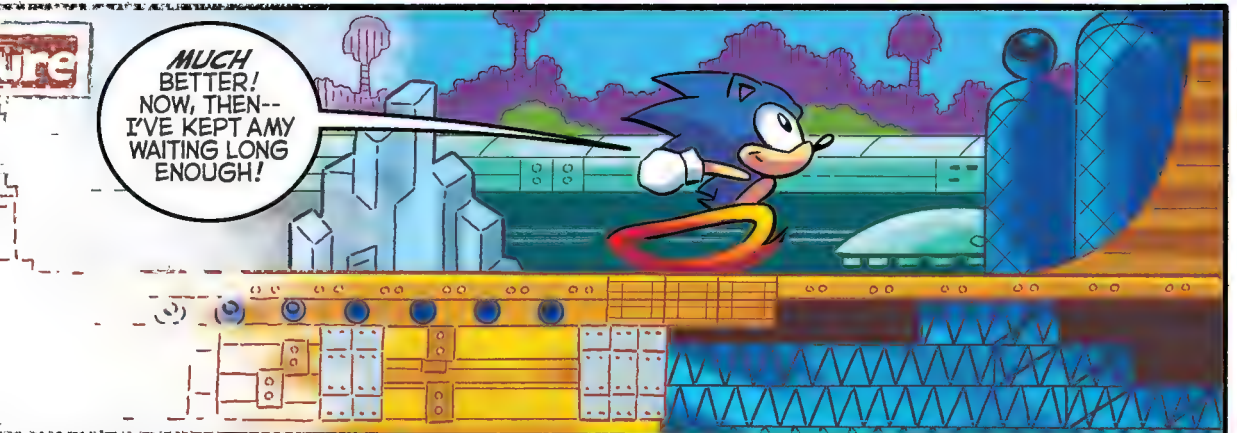
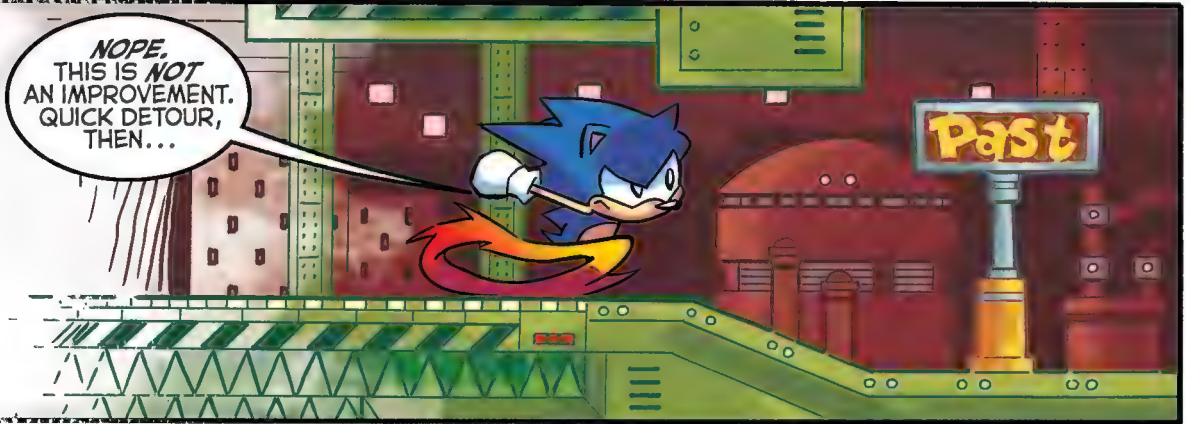
AIIIEEE!
WHAT IS THAT!?

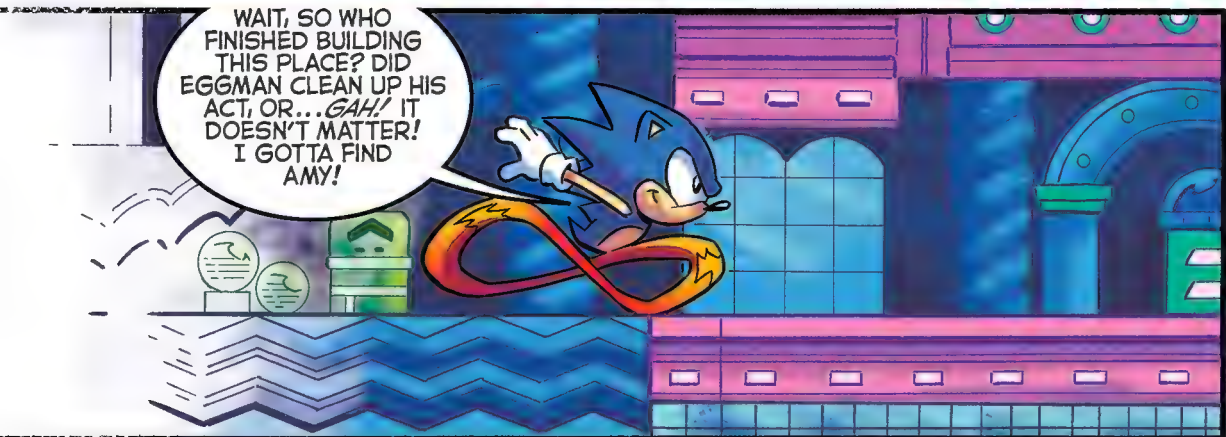
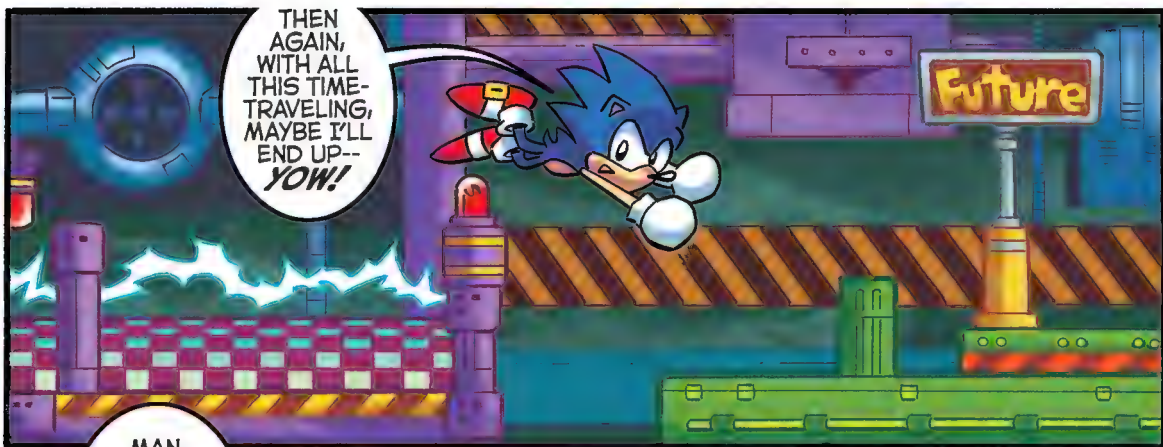


AHH!
NO!!!
SONIC--
HELP!!!







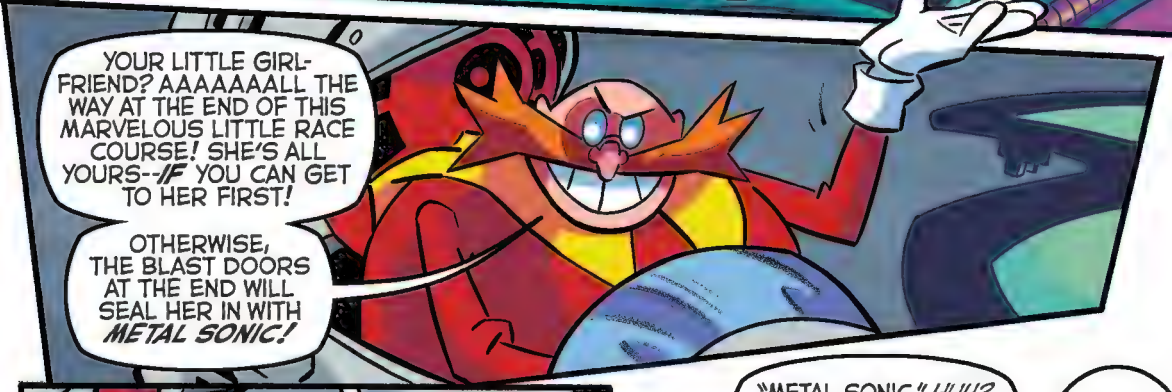




AH!
SONIC!
IT'S ABOUT
TIME YOU
SHOWED
UP!

I GET IT.
BECAUSE OF
THE TIME
STONES.
"FUNNY."

WHERE'S
AMY?



YOUR LITTLE GIRL-FRIEND? AAAAAAALL THE WAY AT THE END OF THIS MARVELOUS LITTLE RACE COURSE! SHE'S ALL YOURS--*IF* YOU CAN GET TO HER FIRST!

OTHERWISE, THE BLAST DOORS AT THE END WILL SEAL HER IN WITH *METAL SONIC!*

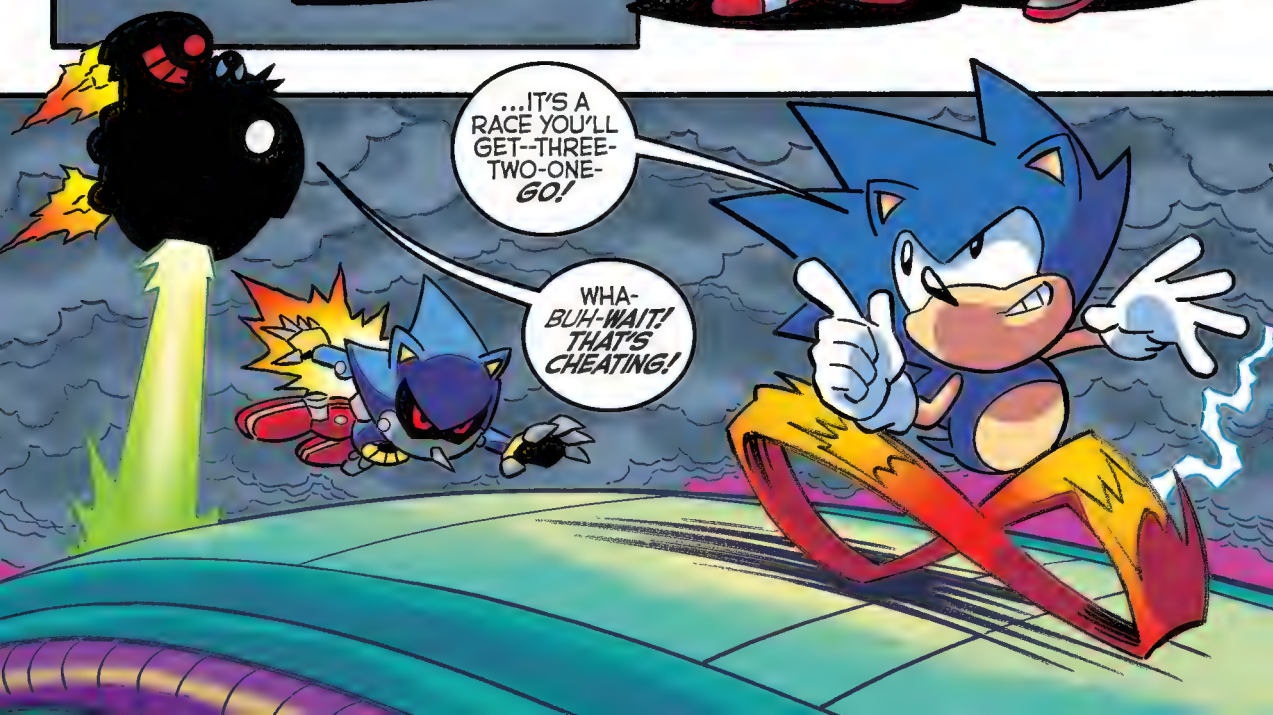


FALL TOO FAR BEHIND, AND I'LL BE SENDING AMY HOME WITH AN URN OF YOUR ASHES! HEH HEH HEH!



"METAL SONIC," HUH? THAT'S PRETTY COOL.. KINDA LAME ALL THAT STYLE AND POWER IS FOR KIDNAPPING CIVILIANS, THOUGH.

BUT IF IT'S A RACE YOU WANT...

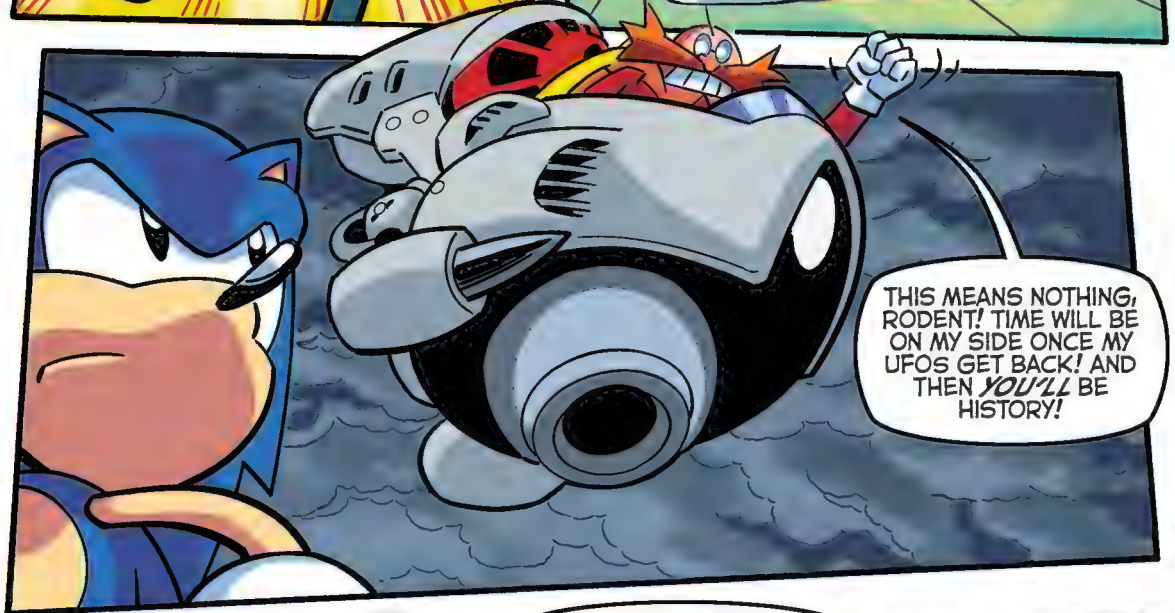
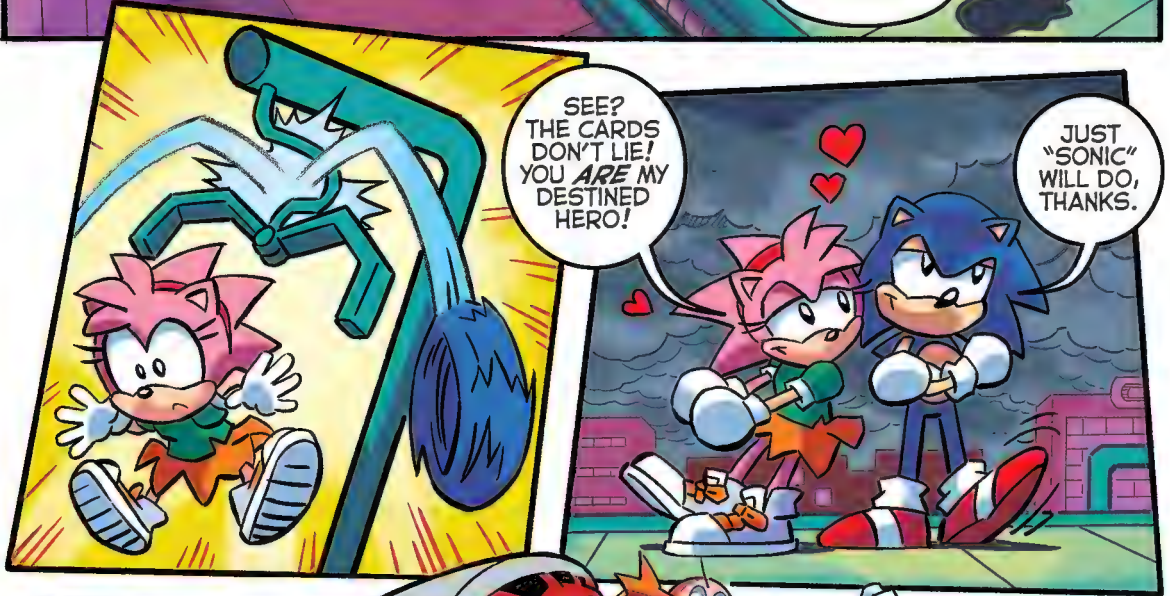


...IT'S A RACE YOU'LL GET--THREE-TWO-ONE--GO!

WHA-BUH-WAIT! THAT'S CHEATING!

YOU'VE GOT NO ROOM TO TALK, YA KIDNAPPING CREEP!







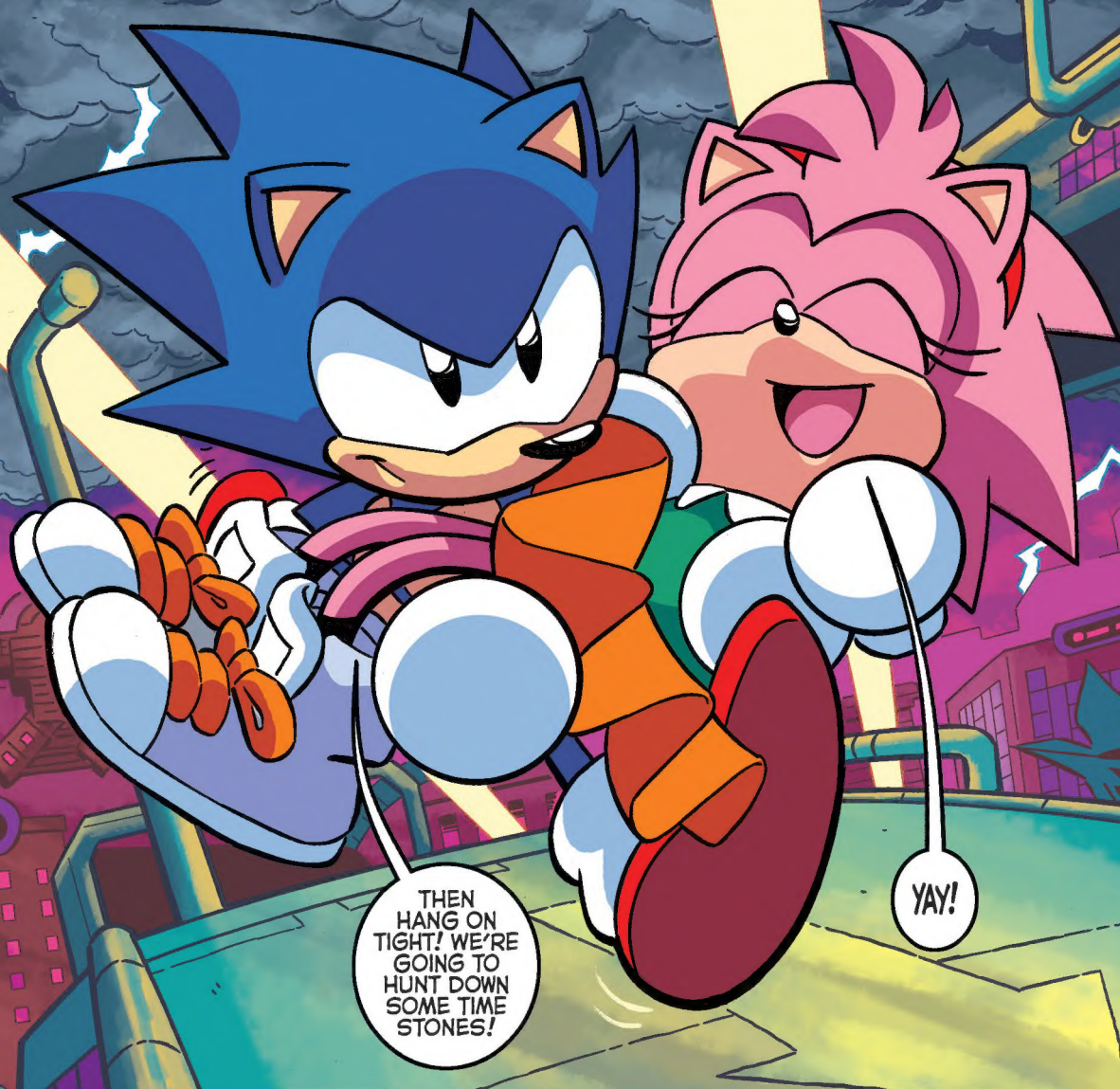
BUUUUUUT...?

IF I FIND EVEN ONE OF THOSE TIME STONES, I CAN GO BACK IN TIME AND MAKE SURE HE NEVER CONQUERS THIS PLACE. *SO!*

Sooooo...?!

YOU SAID YOU'D FOLLOW ME ANYWHERE. DOES THAT INCLUDE "ANYWHEN," TOO?

OF COURSE!



THEN HANG ON TIGHT! WE'RE GOING TO HUNT DOWN SOME TIME STONES!

YAY!

YOU CAN JOIN SONIC IN THE HUNT WITH *SONIC CD* ON YOUR PLATFORM OF CHOICE!

NEXT TIME, THE **DEATH EGG SAGA** CONTINUES!

UNTIL THEN, DON'T MISS OUT ON ALL THE FUN GOING ON IN *SONIC UNIVERSE*, *SONIC SUPER DIGEST* AND IN *THE GRAPHIC NOVEL LIBRARY!*

Letter from the EDITOR

Editorial commentary that keeps you running faster and saves the planet from disaster!

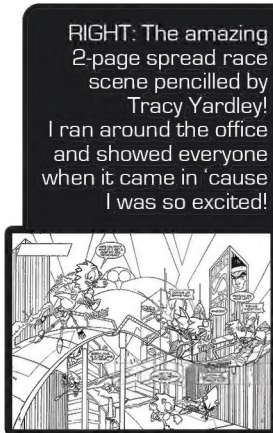
TIME AFTER TIME

Hey-ho, Sonic fans! If you're a long-time reader or super collector, you may have noticed something familiar about this issue. But what could it be? Lets see... we have Amy Rose, Little Planet, time travel and Metal Sonic... HEY! This is just Sonic #25 again, isn't it?

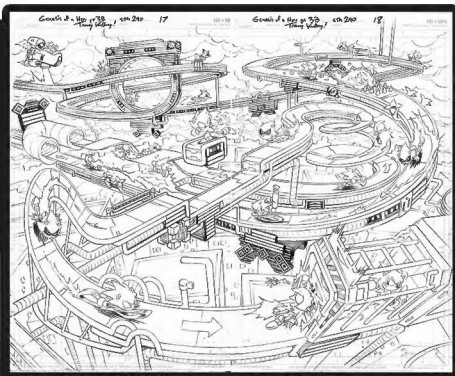
The answer is "YES" & "NO"!



Gabriel Cassata did a wonderful job honoring the painterly style of Sonic CD's animations!



RIGHT: The amazing 2-page spread race scene pencilled by Tracy Yardley! I ran around the office and showed everyone when it came in 'cause I was so excited!



LEFT: STH #25's awesome 2-page spread by Patrick Spaziante!

While the original Sonic CD adaption was awesome and fun, we decided to stay even closer to the original game this go-around. What did you think? Which issue do you prefer? Let me know! Or don't. The choices are yours and yours alone!

Now if you'll excuse me, I have some Time Stones to find!

- Vincent "Vin" Lovallo
Editor

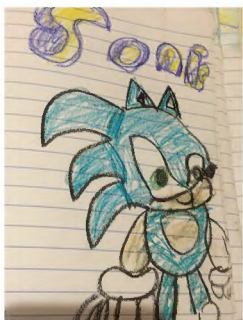


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OFF PANEL

- THE ADVENTURES OF - OFFICER SONIC

PT. 3

Poetic
Justice



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PENCILS: RYAN JAMPOLE

INKS: PATRICK WOODRUFF

COLORS: ELAINA LINGER

NEXT ISSUE: SONIC THE HEDGEHOG 291



**GENESIS
OF
A HERO**

FINALE